**Beowulf Essay**

**Due Dates:**

* Tuesday, October 19th – Outline DUE
* Wednesday, October 20th – Rough Draft DUE (does not have to be typed)
* Wednesday, October 27th – **FINAL DRAFT DUE** (typed and with the entire process attached) at the start of class, put together properly, and stapled.

**Requirements**

* Essay must be a five-paragraph essay
* Each paragraph must contain 5-8 sentences
* Each body paragraph must have a quotation from *Beowulf*
* You must use Times New Roman, 12 point font, double-spaced, with 1 inch margins
* You must complete an outline and a rough draft – if you do not, I will not accept your final draft
* Essays will not be accepted if they are not typed or if they are emailed

**Schedule**

* Thurs., 10/14………………………………..Essay expectations, rubric, and topic

brainstorm

* Fri., 10/15…………………………………….Outline given, review proper thesis

statements and introductions

* Mon., 10/18…………………………………..Constructing your body paragraphs and

incorporating quote mini-lesson, time to work on your outline

* Tues., 10/19………………………………….Outline DUE, time to work on rough draft
* Wed., 10/20…………………………………..Rough Draft DUE, peer-edit, time for

revision

* Thurs., 10/21…………………………………MLA/Reference page mini-lesson,

writing/editing work day

* Mon., 10/25…………………………………..Microsoft Word formatting mini-lesson,

Computer Lab Day

* Tues., 10/26………………………………….Computer Lab Day
* Wed., 10/27…………………………………..**EVERYTHING DUE! NO LATE PAPERS**

**WILL BE ACCEPTED!**

**It is unacceptable to say you don’t have ink for your printer at home or you don’t have a printer at home. Class time is for working on the essay.** **If you are working on drafts of your essay at home, print it off each day and bring it to class. You will NOT be permitted to sit in class and not work on the essay.**

**Final Essay**

You must include everything in this order:

* Rubric
* Final typed essay with reference page
* Rough draft
* Peer-edit sheet
* Outline

If any of these things are missing you will get points taken off – this includes the rubric!